



Brookfield Primary School – Computing Term Plan

Autumn

Spring

Summer

Subject	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
R	Staying safe online- Who should you tell?	Screen time – how much is safe for us?	Gaming - Age Guidance and appropriateness	Staying safe online – how can I keep myself safe?	Passwords – should I share my password?	Consent – everyone has the right to say no and accepting no.
Y1/2	Computing Systems and Networks – IT around us	Creating Media – Digital Photography	Programming A Y1 – Moving a Robo	Data and information – Pictograms	Creating media – Digital music	Programming A – Robot Algorithms
Y3	Computing systems and networks	Creating Media, stop- frame animation	Programming A, Sequencing Sounds	Data and information – branching databases.	Creating Media – Desktop Publishing.	Programming B – Events and Actions in Programmes.
Y4	Computing systems and networks - The Internet	Creating Media - Audio production	Programming A – Repetition in shapes	Data and information – Data logging	Creating Media – Photo editing	Programming B – Repetition in games
Y5	Computing systems and networks – systems and searching	Creating media – Video production	Programming A – Selection in physical computing	Data and information – flat-file databases	Creating media – Introduction to vector graphics	Programming B – Selection in quizzes
Y6	Computing systems and Network – communication and collaboration.	Creating media – Web page creation.	Programming A – Variables in games.	Data and information – Introduction to spreadsheets.	Creating media – 3D modelling.	Programming B – Sensing movement